

WOORI KIM

SCENIC DESIGNER

CONTACT

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SKILLS

Scenic Design	SketchUp
Model Making	AutoCAD 2D
Drafting	VectorWorks 2D/3D
Mood Boarding	Fusion360
Story Boarding	Twinmotion(Unreal Engine)
Set Dressing	Adobe InDesign
Scenic Painting	Adobe Illustration
Drawing	Adobe Photoshop
Carpentry	Adobe After Effects
Photography	MadMapper
3D Printing	Final Cut Pro
Budgeting	Google Workspace

EDUCATION

Bachelor of Fine Arts,
Experience Design and Production,
Specialization in Scenic Design,
Minor in Digital Arts

California Institute of the Arts,
Class of 2023

REFERENCES

Shannon Scrofano | Associate Director of
Experience Design and Production, CalArts
sscrofano@calarts.edu

Christopher Barreca | Head of Scenic
Design Program, School of Theater, CalArts
cbarreca@calarts.edu

Mark Kanieff | Scenic Designer
markkanieff@gmail.com

EXPERIENCE

Art Department Intern

Leticia Leon's art department team | 2023.11 - present

- Assist an Art Director, Leticia Leon, with prop making, set dressing, scenic painting, and material sourcing.

· Projects:

The Kid Laroi
Tyler, the Creator
D4VD

iHearts Radio Theater 2023
Camp Flog Gnaw 2023
Jimmy Kimmel Live 2023

Teaching Assistant | Experience Design and Production

California Institute of the Arts | 2022.09 - 2023.05

- Assisted BFA Scenic Design Professor, Shannon Scrofano with checking attendance, sending out agenda weekly, updating LA events calendar, tracking students' production hours, and sharing production(set design) opportunities.
- Supported and helped students for solving questions and difficulties in overall.

Scenic Designer

California Institute of the Arts | 2021.09 - 2023.05

- CalArts 50th Graduation | 2023

- Designed the scenery for a 50th graduation event attended by over 2000 people with co-scenic designer.
- Developed the main concept of the event, Water, and cooperated with multiple designers so that all the design can be harmonized together.
- Oversaw technical drawings/plans to execute key design elements, including the construction of sets and installation of LED panels.

- Theatrical Production *Seven Hoshi* directed by guest artist Lisa Dring | 2023

- Created a visual environment of the play based on the historical research.
- Represented ideas and concepts of the design through 3D models, drafting, and mood boarding.
- Worked with the director to execute her vision of the play's world.

- Theatrical Production *The Great Gatsby* directed by guest artist Tina Kronis | 2022

- Designed the scenery through close communication with the director to gather our visions and bring it into the reality.
- Worked with a prop master to find props that matches better with the set.
- Fabricated and painted set pieces with technical directors.

- Dance Film and Live Performance *Ga Si Ri* directed by Woori Kim | 2022

- Spearheaded a live dance performance related social issues, which brought together artists from various creative fields and cultural backgrounds for creating a performance that multi-culture coexist.
- Designed the stage that can be portable, and built, fabricated, and painted set pieces with an assistant scenic designer.

- CalArts Halloween *Retro Rave* | 2021

- Co-designed the main stage for an immersive event attended by over 700 people as part of the production team.
- Cooperated with technical directors, and fabricated and painted themed set pieces utilizing stagecraft techniques and scenic painting techniques.
- Represented ideas and concepts of the design using research/mood boarding, 3D models, sketches, and digital renderings.